**PTM data structures**

**Input Data Structure:**

Name of behavior.inp will be read in as a scalar

Java:

**Class BehaviorInputReader**:

Initialize()

getSurvivalBehaviorInput()

getSwimmingBehaviorInput()

getRouteBehaviorInput()

**Class SurvivalBehaivorInput**:

Static int SacChannels = 1

Static int SJRChannels = 2

Initialize()

Int getChannelGroup()

**Class SwimingBehaivorInput**

Initialize()

Int getVelocityProfileConstant()

**Class RouteBehaivorInput**

Initialize()

getNonPhysicalBarrier()

getFilter()